Individual Contribution:

Self-directed Learning:

Undertook online courses in UX/UI design principles to enhance design skills.

Familiarized myself with Axure RP10 through online tutorials and documentation.

Contribution:

I played a significant role in the design aspect of the project, creating a high-fidelity prototype using Axure RP10. This involved structuring the user interface, incorporating interactive elements, and ensuring a seamless user experience.

Percentage of Work Completed:

High-Fidelity Prototype Design: 80%

UX/UI Design: 70%

Project Management:

Tools and Procedures:

Utilized Axure RP10 for creating and presenting the high-fidelity prototype.

Project management tools, such as Trello, were employed for task tracking and collaboration.

Frequency of Meetings:

Bi-weekly team meetings were conducted to discuss progress, align on design goals, and address challenges.

Regular updates and collaboration on the project management tool ensured that everyone was on the same page regarding tasks and timelines.

Presentations and Feedback:

Presented the high-fidelity prototype during team meetings and individual sessions with colleagues and supervisors.

Feedback sessions were instrumental in refining the design. Constructive criticism helped improve the user interface and overall user experience.

Feedback Effectiveness:

The feedback received during presentations was crucial in identifying areas for improvement.

Iterative feedback cycles ensured that the design aligned with project goals and met user expectations.

Overall Reflection:

The combination of UX/UI design skills and proficiency in Axure RP10 contributed significantly to the project's success.

Regular team meetings and collaborative project management tools facilitated communication and ensured that everyone was working towards common objectives.

Feedback sessions were valuable for continuous improvement, leading to a high-quality, user-centric prototype.